1. Light it up

<http://www.hacker.org/cross/>

Squares appear in random orders. Some squares are on, or lighted up, most aren’t, and some are just empty spaces. The objective of the game is to light up all of the squares, and pressing a single square flips the switch for all others in the row and column.

1. Heaven’s battleground

<http://store.steampowered.com/app/200210/Realm_of_the_Mad_God/>

You play as a pixel wizard or warrior. You fight enemies, spawning in randomly, and killing them gets you exp. The higher the level you are the more abilities you have, and enemies can drop gear. The objective is to survive as long as possible.

1. Linking Shapes

<http://www.hacker.org/oneofus/>

Random shapes are generated, and the shapes are random colors. You start from any point on the board and link the shapes together, but shapes can only be linked together if they are the same shape or the same color. The objective is to link all of the shapes together.